

2.2. Stimulating Newton's Apple

$$\vec{F} = -mg \hat{n}_y = -1.3916 \text{ N } \hat{n}_y$$

$$\vec{r} = y \hat{n}_y \quad \vec{v} = \dot{y} \hat{n}_y \quad \vec{a} = \ddot{y} \hat{n}_y$$

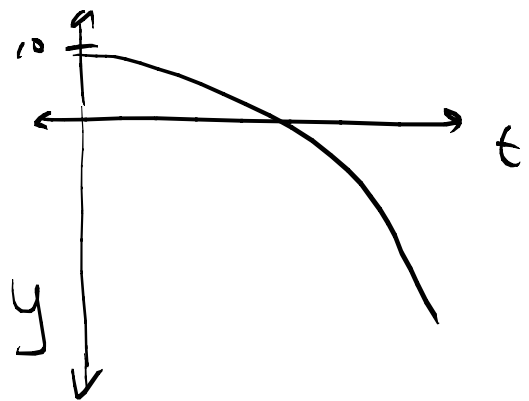
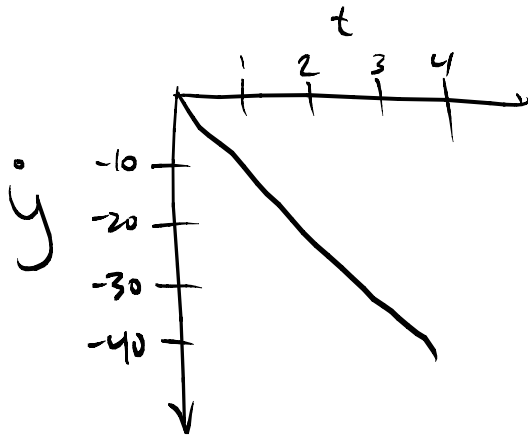
$$\vec{F} = m\vec{a}$$

$$-mg = m\ddot{y}$$

$$\ddot{y} = -g$$

$$\dot{y} = \dot{y}(0) - g t$$

$$y = y(0) + \dot{y}(0) t - \frac{1}{2} g t^2$$



See plot Analytic Apple.pdf
At 4.2 s, # of accurate digits = 16 High accuracy

2.3 Simulating Projectile Motion

$$F_x = 0 \quad F_y = -mg$$

$$\vec{F} = m\vec{a}$$

$$\ddot{x} = 0$$

$$\ddot{y} = -g$$

$$\dot{x} = \dot{x}(0)$$

$$\dot{y} = \dot{y}(0) - gt$$

$$x = \dot{x}(0)t + x(0)$$

$$y = y(0) + \dot{y}(0)t - \frac{1}{2}gt^2$$

$$\vec{v}(0) = 44.7 \cos(35^\circ) \hat{x} + 44.7 \sin(35^\circ) \hat{y}$$

$$\vec{r}(0) = (0, 0)$$

$$x(t) = 44.7 \cos(35^\circ) t$$

$$y(t) = 44.7 \sin(35^\circ) t - 4.9 t^2$$

$$= \tan(35^\circ) x - \frac{4.9}{(44.7 \cos(35^\circ))^2} x^2$$

$$\approx 0.7002075 x - 0.003654702 x^2$$

$$0 = 44.7 \sin(35) t - 4.9 t^2$$

$$44.7 \sin(35) - 4.9 t = 0$$

$$t = \frac{44.7 \sin(35)}{4.9}$$

$$t \approx 5.232422 \text{ s}$$

$$\begin{aligned} x &= 44.7 \cos(35) t \\ &= 191.5909 \text{ m} \end{aligned}$$

See [plotAnalyticBaseball.pdf](#)

At 5.2 s

of accurate digits = 11

High accuracy